

Advanced Creature Sculpting for Games and Films



School: SoCal ROC
Course ID: 638
Availability: Call 310-224-4200

Short Description

Students will continue their study of this dynamic industry.

Description

The Advanced Creature Sculpting for Games and Films class continues where the beginning course ended increasing the complexity of creature and armature design. Advanced sketching skills are introduced.

Prerequisites

Students must pass the Creature Sculpting for Games and Films course.

On the Job Training

No

UC Credit

UC/CSU Approved "f" requirement with completion of Creature Sculpting and Advanced Creature Sculpting

Course Locations

SoCal ROC

Address: 2300 Crenshaw Blvd., Torrance, CA 90501 U.S.

Phone: 310-224-4200